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Digital Signal Processing Fundamentals and Applications Academic Press *Digital Signal Processing, Second Edition enables electrical engineers and technicians in the fields of biomedical, computer, and electronics engineering to master the essential fundamentals of DSP principles and practice. Many instructive worked examples are used to illustrate the material, and the use of mathematics is minimized for easier grasp of concepts. As such, this title is also useful to undergraduates in electrical engineering, and as a reference for science students and practicing engineers. The book goes beyond DSP theory, to show implementation of algorithms in hardware and software. Additional topics covered include adaptive filtering with noise reduction and echo cancellations, speech compression, signal sampling, digital filter realizations, filter design, multimedia applications, over-sampling, etc. More advanced topics are also covered, such as adaptive filters, speech compression such as PCM, u-law, ADPCM, and multi-rate DSP and over-sampling ADC. New to this edition: MATLAB projects dealing with practical applications added throughout the book New chapter (chapter 13) covering sub-band coding and wavelet transforms, methods that have become popular in the DSP field New applications included in many chapters, including applications of DFT to seismic signals, electrocardiography data, and vibration signals All real-time C programs revised for the TMS320C6713 DSK Covers DSP principles with emphasis on communications and control applications Chapter objectives, worked examples, and end-of-chapter exercises aid the reader in grasping key concepts and solving related problems Website with MATLAB programs for simulation and C programs for real-time DSP* **Real-time Digital Signal Processing**

Implementations, Applications, and Experiments with the TMS320C55X **Applied Digital Signal Processing Theory and Practice Cambridge University Press** Master the basic concepts and methodologies of digital signal processing with this systematic introduction, without the need for an extensive mathematical background. The authors lead the reader through the fundamental mathematical principles underlying the operation of key signal processing techniques, providing simple arguments and cases rather than detailed general proofs. Coverage of practical implementation, discussion of the limitations of particular methods and plentiful MATLAB illustrations allow readers to better connect theory and practice. A focus on algorithms that are of theoretical importance or useful in real-world applications ensures that students cover material relevant to engineering practice, and equips students and practitioners alike with the basic principles necessary to apply DSP techniques to a variety of applications. Chapters include worked examples, problems and computer experiments, helping students to absorb the material they have just read. Lecture slides for all figures and solutions to the numerous problems are available to instructors. **Digital Signal Processing Handbook on CD-ROM CRC Press** A best-seller in its print version, this comprehensive CD-ROM reference contains unique, fully searchable coverage of all major topics in digital signal processing (DSP), establishing an invaluable, time-saving resource for the engineering community. Its unique and broad scope includes contributions from all DSP specialties, including: telecommunications, computer engineering, acoustics, seismic data analysis, DSP software and hardware, image and video processing, remote sensing, multimedia applications, medical technology, radar and sonar applications **Digital Signal Processing Using MATLAB for Students and Researchers John Wiley & Sons** Quickly Engages in Applying Algorithmic Techniques to Solve Practical Signal Processing Problems With its active, hands-on learning approach, this text enables readers to master the underlying principles of digital signal processing and its many applications in industries such as digital television, mobile and broadband communications, and medical/scientific devices. Carefully developed MATLAB® examples throughout the text illustrate the mathematical concepts and use of digital signal processing algorithms. Readers will develop a deeper understanding of how to apply the algorithms by manipulating the codes in the examples to see their effect. Moreover, plenty of exercises help to put knowledge into practice solving real-world signal processing challenges. Following an introductory chapter, the text explores: Sampled signals and digital processing Random signals Representing signals and systems Temporal and spatial signal processing Frequency analysis of signals Discrete-time filters and recursive filters Each chapter begins with chapter objectives and an introduction. A summary at the end of each chapter ensures that one has mastered all the key concepts and techniques before progressing in the text. Lastly, appendices listing selected web resources, research papers, and related textbooks enable the investigation of individual topics in greater depth. Upon completion of this text, readers will understand how to apply key algorithmic techniques to address practical signal processing problems as well as develop their own signal processing algorithms. Moreover, the text provides a solid foundation for evaluating and applying new digital processing signal techniques as they are developed. **Advanced Signal Processing and Digital Noise Reduction Springer-Verlag**

Advances in Signal Processing and Communication Select Proceedings of ICSC 2018 Springer *This book is a collection of selected peer-reviewed papers presented at the International Conference on Signal Processing and Communication (ICSC 2018). It covers current research and developments in the fields of communications, signal processing, VLSI circuits and systems, and embedded systems. The book offers in-depth discussions and analyses of latest problems across different sub-fields of signal processing and communications. The contents of this book will prove to be useful for students, researchers, and professionals working in electronics and electrical engineering, as well as other allied fields.*

Introduction to Digital Signal Processing Newnes *Introduction to Digital Signal Processing covers the basic theory and practice of digital signal processing (DSP) at an introductory level. As with all volumes in the Essential Electronics Series, this book retains the unique formula of minimal mathematics and straightforward explanations. The author has included examples throughout of the standard software design package, MATLAB and screen dumps are used widely throughout to illustrate the text. Ideal for students on degree and diploma level courses in electric and electronic engineering, 'Introduction to Digital Signal Processing' contains numerous worked examples throughout as well as further problems with solutions to enable students to work both independently and in conjunction with their course. Assumes only minimum knowledge of mathematics and electronics*

Digital Signal Processing Discrete-Time Signal Processing Pearson Education India *Concise and written in a straightforward and accessible style Packed with worked examples, exercises and self-assessment questions*

Audio Signal Processing and Coding John Wiley & Sons *An in-depth treatment of algorithms and standards for perceptual coding of high-fidelity audio, this self-contained reference surveys and addresses all aspects of the field. Coverage includes signal processing and perceptual (psychoacoustic) fundamentals, details on relevant research and signal models, details on standardization and applications, and details on performance measures and perceptual measurement systems. It includes a comprehensive bibliography with over 600 references, computer exercises, and MATLAB-based projects for use in EE multimedia, computer science, and DSP courses. An ftp site containing supplementary material such as wave files, MATLAB programs and workspaces for the students to solve some of the numerical problems and computer exercises in the book can be found at ftp://ftp.wiley.com/public/sci_tech_med/audio_signal*

Software-Defined Radio for Engineers Artech House *Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained*

and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field. **Information Theory, Inference and Learning Algorithms Cambridge University Press** Table of contents **Digital Signal Processing A Computer Based Approach McGraw-Hill Companies** *Digital Signal Processing: A Computer-Based Approach is intended for a two-semester course on digital signal processing for seniors or first-year graduate students. Based on user feedback, a number of new topics have been added to the third edition, while some excess topics from the second edition have been removed. The author has taken great care to organize the chapters more logically by reordering the sections within chapters. More worked-out examples have also been included. The book contains more than 500 problems and 150 MATLAB exercises. New topics in the third edition include: short-time characterization of discrete-time signals, expanded coverage of discrete-time Fourier transform and discrete Fourier transform, prime factor algorithm for DFT computation, sliding DFT, zoom FFT, chirp Fourier transform, expanded coverage of z-transform, group delay equalization of IIR digital filters, design of computationally efficient FIR digital filters, semi-symbolic analysis of digital filter structures, spline interpolation, spectral factorization, discrete wavelet transform.* **Digital Signal Processing Using MATLAB Nelson Books** *This supplement to any standard DSP text is one of the first books to successfully integrate the use of MATLAB® in the study of DSP concepts. In this book, MATLAB® is used as a computing tool to explore traditional DSP topics, and solve problems to gain insight. This greatly expands the range and complexity of problems that students can effectively study in the course. Since DSP applications are primarily algorithms implemented on a DSP processor or software, a fair amount of programming is required. Using interactive software such as MATLAB® makes it possible to place more emphasis on learning new and difficult concepts than on programming algorithms. Interesting practical examples are discussed and useful problems are explored. This updated second edition includes new homework problems and revises the scripts in the book, available functions, and m-files to MATLAB® V7.* **An Introduction to Neural Networks CRC Press** *Though mathematical ideas underpin the study of neural networks, the author presents the fundamentals without the full mathematical apparatus. All aspects of the field are tackled, including artificial neurons as models of their real counterparts; the geometry of network action in pattern space; gradient descent methods, including back-propagation; associative memory and Hopfield nets; and self-organization and feature maps. The traditionally difficult topic of adaptive resonance theory is clarified within a hierarchical description of its operation. The book also includes several real-world examples to provide a concrete focus. This should enhance its appeal to those involved in the design, construction and management of networks in commercial environments and who wish to improve their understanding of network simulator packages. As a comprehensive and highly accessible introduction to one of the most important topics in cognitive and computer science, this volume should interest a wide range of readers, both students and professionals, in cognitive science, psychology, computer science and electrical engineering.* **Digital**

Signal Processing Signals, Systems, and Filters McGraw Hill Professional An up-to-the-minute textbook for junior/senior level signal processing courses and senior/graduate level digital filter design courses, this text is supported by a DSP software package known as D-Filter which would enable students to interactively learn the fundamentals of DSP and digital-filter design. The book includes a free license to D-Filter which will enable the owner of the book to download and install the most recent version of the software as well as future updates.

Schaum's Outline of Digital Signal Processing McGraw-Hill Confusing Textbooks? Missed Lectures? Not Enough Time? Fortunately for you, there's Schaum's Outlines. More than 40 million students have trusted Schaum's to help them succeed in the classroom and on exams. Schaum's is the key to faster learning and higher grades in every subject. Each Outline presents all the essential course information in an easy-to-follow, topic-by-topic format. You also get hundreds of examples, solved problems, and practice exercises to test your skills. This Schaum's Outline gives you Practice problems with full explanations that reinforce knowledge Coverage of the most up-to-date developments in your course field In-depth review of practices and applications Fully compatible with your classroom text, Schaum's highlights all the important facts you need to know. Use Schaum's to shorten your study time-and get your best test scores! Schaum's Outlines-Problem Solved.

Digital Communications and Signal Processing (Second Edition) Universities Press Understanding Digital Signal Processing Unders Digita Signal Proces_3

Pearson Education Amazon.com's Top-Selling DSP Book for Seven Straight Years—Now Fully Updated! Understanding Digital Signal Processing, Third Edition, is quite simply the best resource for engineers and other technical professionals who want to master and apply today's latest DSP techniques. Richard G. Lyons has updated and expanded his best-selling second edition to reflect the newest technologies, building on the exceptionally readable coverage that made it the favorite of DSP professionals worldwide. He has also added hands-on problems to every chapter, giving students even more of the practical experience they need to succeed. Comprehensive in scope and clear in approach, this book achieves the perfect balance between theory and practice, keeps math at a tolerable level, and makes DSP exceptionally accessible to beginners without ever oversimplifying it. Readers can thoroughly grasp the basics and quickly move on to more sophisticated techniques. This edition adds extensive new coverage of FIR and IIR filter analysis techniques, digital differentiators, integrators, and matched filters. Lyons has significantly updated and expanded his discussions of multirate processing techniques, which are crucial to modern wireless and satellite communications. He also presents nearly twice as many DSP Tricks as in the second edition—including techniques even seasoned DSP professionals may have overlooked. Coverage includes New homework problems that deepen your understanding and help you apply what you've learned Practical, day-to-day DSP implementations and problem-solving throughout Useful new guidance on generalized digital networks, including discrete differentiators, integrators, and matched filters Clear descriptions of statistical measures of signals, variance reduction by averaging, and real-world signal-to-noise ratio (SNR) computation A significantly expanded chapter on sample rate conversion (multirate systems) and associated filtering techniques New guidance on implementing fast convolution, IIR filter scaling,

and more Enhanced coverage of analyzing digital filter behavior and performance for diverse communications and biomedical applications Discrete sequences/systems, periodic sampling, DFT, FFT, finite/infinite impulse response filters, quadrature (I/Q) processing, discrete Hilbert transforms, binary number formats, and much more **Digital Signal Processing for Communication Systems Springer Science & Business Media** Digital Signal Processing for Communication Systems examines the plans for the future and the progress that has already been made, in the field of DSP and its applications to communication systems. The book pursues the progression from communication and information theory through to the implementation, evaluation and performance enhancing of practical communication systems using DSP technology. Digital Signal Processing for Communication Systems looks at various types of coding and modulation techniques, describing different applications of Turbo-Codes, BCH codes and general block codes, pulse modulations, and combined modulation and coding in order to improve the overall system performance. The book examines DSP applications in measurements performed for channel characterisation, pursues the use of DSP for design of effective channel simulators, and discusses equalization and detection of various signal formats for different channels. A number of system design issues are presented where digital signal processing is involved, reporting on the successful implementation of the system components using DSP technology, and including the problems involved with implementation of some DSP algorithms. Digital Signal Processing for Communication Systems serves as an excellent resource for professionals and researchers who deal with digital signal processing for communication systems, and may serve as a text for advanced courses on the subject. **Digital Terrain Modeling Principles and Methodology CRC Press** Written by experts, Digital Terrain Modeling: Principles and Methodology provides comprehensive coverage of recent developments in the field. The topics include terrain analysis, sampling strategy, acquisition methodology, surface modeling principles, triangulation algorithms, interpolation techniques, on-line and off-line quality control in data acquisition, DTM accuracy assessment and mathematical models for DTM accuracy prediction, multi-scale representation, data management, contouring, visual analysis (or visualization), the derivation of various types of terrain parameters, and future development and applications. **Analog and Digital Signals and Systems Springer Science & Business Media** This book presents a systematic, comprehensive treatment of analog and discrete signal analysis and synthesis and an introduction to analog communication theory. This evolved from my 40 years of teaching at Oklahoma State University (OSU). It is based on three courses, Signal Analysis (a second semester junior level course), Active Filters (a first semester senior level course), and Digital signal processing (a second semester senior level course). I have taught these courses a number of times using this material along with existing texts. The references for the books and journals (over 160 references) are listed in the bibliography section. At the undergraduate level, most signal analysis courses do not require probability theory. Only, a very small portion of this topic is included here. I emphasized the basics in the book with simple mathematics and the sophistication is minimal. Theorem-proof type of material is not emphasized. The book uses the following model: 1. Learn basics 2. Check the work using bench marks 3. Use software to see if

the results are accurate The book provides detailed examples (over 400) with applications. A three-number system is used consisting of chapter number - section number - example or problem number, thus allowing the student to quickly identify the related material in the appropriate section of the book. The book includes well over 400 homework problems. Problem numbers are identified using the above three-number system. **Conceptual Digital Signal Processing with MATLAB Springer Nature** This textbook provides an introduction to the study of digital signal processing, employing a top-to-bottom structure to motivate the reader, a graphical approach to the solution of the signal processing mathematics, and extensive use of MATLAB. In contrast to the conventional teaching approach, the book offers a top-down approach which first introduces students to digital filter design, provoking questions about the mathematical tools required. The following chapters provide answers to these questions, introducing signals in the discrete domain, Fourier analysis, filters in the time domain and the Z-transform. The author introduces the mathematics in a conceptual manner with figures to illustrate the physical meaning of the equations involved. Chapter six builds on these concepts and discusses advanced filter design, and chapter seven discusses matters of practical implementation. This book introduces the corresponding MATLAB functions and programs in every chapter with examples, and the final chapter introduces the actual real-time filter from MATLAB. Aimed primarily at undergraduate students in electrical and electronic engineering, this book enables the reader to implement a digital filter using MATLAB. **Emerging Trends in Photonics, Signal Processing and Communication Engineering Proceedings of ICSPCT 2018 Springer Nature** This volume presents select papers presented during the International Conference on Photonics, Communication and Signal Processing Technologies held in Bangalore from July 18th to 20th, 2018. The research papers highlight analytical formulation, solution, simulation, algorithm development, experimental research, and experimental investigations in the broad domains of photonics, signal processing and communication technologies. This volume will be of interest to researchers working in the field. **Smart Antennas State of the Art Hindawi Publishing Corporation** Smart Antennas—State of the Art brings together the broad expertise of 41 European experts in smart antennas. They provide a comprehensive review and an extensive analysis of the recent progress and new results generated during the last years in almost all fields of smart antennas and MIMO (multiple-input multiple-output) transmission. The following represents a summarized table of content. Receiver: space-time processing, antenna combining, reduced rank processing, robust beamforming, subspace methods, synchronization, equalization, multiuser detection, iterative methods Channel: propagation, measurements and sounding, modelling, channel estimation, direction-of-arrival estimation, subscriber location estimation Transmitter: space-time block coding, channel side information, unified design of linear transceivers, ill-conditioned channels, MIMO-MAC strategies Network Theory: channel capacity, network capacity, multihop networks Technology: antenna design, transceivers, demonstrators and testbeds, future air interfaces Applications and Systems: 3G system and link level aspects, MIMO HSDPA, MIMO-WLAN/UMTS implementation issues This book serves as a reference for scientists and engineers who need to be aware of the leading edge research in multiple-antenna communications, an essential technology for

emerging broadband wireless systems. **Continuous and Discrete Signals and Systems** This introductory text assists students in developing the ability to understand and analyze both continuous and discrete-time systems. The authors present the most widely used techniques of signal and system analysis in a highly readable and understandable fashion. *Covers the most widely used techniques of signal and system analysis. *Separate treatment of continuous-time and discrete-time signals and systems. *Extensive treatment of Fourier analysis. *A flexible structure making the text accessible to a variety of courses. *Makes extensive use of mathematics in an engineering context. *Uses an abundance of examples to illustrate ideas and apply the theoretical results.

Biomedical Signal and Image Processing CRC Press Written for senior-level and first year graduate students in biomedical signal and image processing, this book describes fundamental signal and image processing techniques that are used to process biomedical information. The book also discusses application of these techniques in the processing of some of the main biomedical signals and images, such as EEG, ECG, MRI, and CT. New features of this edition include the technical updating of each chapter along with the addition of many more examples, the majority of which are MATLAB based.

Digital Signal Processing An Introduction with MATLAB and Applications Springer Science & Business Media In three parts, this book contributes to the advancement of engineering education and that serves as a general reference on digital signal processing. Part I presents the basics of analog and digital signals and systems in the time and frequency domain. It covers the core topics: convolution, transforms, filters, and random signal analysis. It also treats important applications including signal detection in noise, radar range estimation for airborne targets, binary communication systems, channel estimation, banking and financial applications, and audio effects production. Part II considers selected signal processing systems and techniques. Core topics covered are the Hilbert transformer, binary signal transmission, phase-locked loops, sigma-delta modulation, noise shaping, quantization, adaptive filters, and non-stationary signal analysis. Part III presents some selected advanced DSP topics.

Advanced Digital Signal Processing of Seismic Data Cambridge University Press Presents an advanced overview of Digital Signal Processing and its applications to exploration seismology, for electrical engineers, geophysicists and petroleum professionals. **The Scientist and Engineer's Guide to Digital Signal Processing Sensor Array Signal Processing CRC Press** Sensors arrays are used in diverse applications across a broad range of disciplines. Regardless of the application, however, the tools of sensor array signal processing remain the same. Furthermore, whether your interest is in acoustic, seismic, mechanical, or electromagnetic wavefields, they all have a common mathematical framework. Mastering this framework and those tools lays a strong foundation for more specialized study and research. Sensor Array Signal Processing helps build that foundation. It unravels the underlying principles of the subject without reference to any particular application. Instead, the author focuses on the common threads that exist in wavefield analysis. After introducing the basic equations governing different wavefields, the treatment includes topics from simple beamformation, spatial filtering, and high resolution DOA estimation to imaging and reflector mapping. It studies different types of sensor configurations, but focuses on the uniform linear and circular arrays-the

most useful configurations for understanding array systems in practice. Unique in its approach, depth, and quantitative focus, *Sensor Array Signal Processing* offers the ideal starting point and an outstanding reference for those working or interested in medical imaging, astronomy, radar, communications, sonar, seismology-any field that studies propagating wavefields. Its clear exposition, numerical examples, exercises, and wide applicability impart a broad picture of array signal processing unmatched by any other text on the market.

Recommender Systems The Textbook Springer This book comprehensively covers the topic of recommender systems, which provide personalized recommendations of products or services to users based on their previous searches or purchases. Recommender system methods have been adapted to diverse applications including query log mining, social networking, news recommendations, and computational advertising. This book synthesizes both fundamental and advanced topics of a research area that has now reached maturity. The chapters of this book are organized into three categories: Algorithms and evaluation: These chapters discuss the fundamental algorithms in recommender systems, including collaborative filtering methods, content-based methods, knowledge-based methods, ensemble-based methods, and evaluation. Recommendations in specific domains and contexts: the context of a recommendation can be viewed as important side information that affects the recommendation goals. Different types of context such as temporal data, spatial data, social data, tagging data, and trustworthiness are explored. Advanced topics and applications: Various robustness aspects of recommender systems, such as shilling systems, attack models, and their defenses are discussed. In addition, recent topics, such as learning to rank, multi-armed bandits, group systems, multi-criteria systems, and active learning systems, are introduced together with applications. Although this book primarily serves as a textbook, it will also appeal to industrial practitioners and researchers due to its focus on applications and references. Numerous examples and exercises have been provided, and a solution manual is available for instructors.

Signals, Systems, and Transforms Pearson Higher Ed This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. For sophomore/junior-level signals and systems courses in Electrical and Computer Engineering departments. *Signals, Systems, and Transforms, Fourth Edition* is ideal for electrical and computer engineers. The text provides a clear, comprehensive presentation of both the theory and applications in signals, systems, and transforms. It presents the mathematical background of signals and systems, including the Fourier transform, the Fourier series, the Laplace transform, the discrete-time and the discrete Fourier transforms, and the z-transform. The text integrates MATLAB examples into the presentation of signal and system theory and applications.

Digital Image Forensics There is More to a Picture than Meets the Eye Springer Science & Business Media Photographic imagery has come a long way from the pinhole cameras of the nineteenth century. Digital imagery, and its applications, develops in tandem with contemporary society's sophisticated literacy of this subtle medium. This book examines the ways in which digital images have become ever more ubiquitous as legal and medical evidence, just as they have become our primary source of news and have replaced paper-based financial documentation. Crucially, the contributions also analyze the very profound problems

which have arisen alongside the digital image, issues of veracity and progeny that demand systematic and detailed response: It looks real, but is it? What camera captured it? Has it been doctored or subtly altered? Attempting to provide answers to these slippery issues, the book covers how digital images are created, processed and stored before moving on to set out the latest techniques for forensically examining images, and finally addressing practical issues such as courtroom admissibility. In an environment where even novice users can alter digital media, this authoritative publication will do much to stabilize public trust in these real, yet vastly flexible, images of the world around us. **TinyML Machine Learning with TensorFlow Lite on Arduino and Ultra-Low-Power Microcontrollers O'Reilly Media** Deep learning networks are getting smaller. Much smaller. The Google Assistant team can detect words with a model just 14 kilobytes in size—small enough to run on a microcontroller. With this practical book you'll enter the field of TinyML, where deep learning and embedded systems combine to make astounding things possible with tiny devices. Pete Warden and Daniel Situnayake explain how you can train models small enough to fit into any environment. Ideal for software and hardware developers who want to build embedded systems using machine learning, this guide walks you through creating a series of TinyML projects, step-by-step. No machine learning or microcontroller experience is necessary. Build a speech recognizer, a camera that detects people, and a magic wand that responds to gestures *Work with Arduino and ultra-low-power microcontrollers Learn the essentials of ML and how to train your own models Train models to understand audio, image, and accelerometer data Explore TensorFlow Lite for Microcontrollers, Google's toolkit for TinyML Debug applications and provide safeguards for privacy and security Optimize latency, energy usage, and model and binary size* **Fundamentals Of Digital Signal Processing Wavelets and Subband Coding Prentice Hall** A central goal of signal processing is to describe real-time signals, be it for computation, compression, or understanding. This book presents a unified view of wavelets and subband coding with a signal processing perspective. Covers the discrete-time case, or filter banks; development of wavelets; continuous wavelet and local Fourier transforms; efficient algorithms for filter banks and wavelet computations; and signal compression. *provides broad coverage of theory and applications and a different perspective based on signal processing. *gives framework for applications in speech, audio, image and video compression as used in multimedia. *includes sufficient background material so that people without signal processing knowledge will find it useful. **Introduction to Reconfigurable Computing Architectures, Algorithms, and Applications Springer Science & Business Media** This work is a comprehensive study of the field. It provides an entry point to the novice willing to move in the research field reconfigurable computing, FPGA and system on programmable chip design. The book can also be used as teaching reference for a graduate course in computer engineering, or as reference to advance electrical and computer engineers. It provides a very strong theoretical and practical background to the field, from the early Estrin's machine to the very modern architecture such as embedded logic devices. **Whole Slide Imaging Current Applications and Future Directions Springer Nature** This book provides up-to-date and practical knowledge in all aspects of whole slide imaging (WSI) by experts in the field. This includes a historical perspective

on the evolution of this technology, technical aspects of making a great whole slide image, the various applications of whole slide imaging and future applications using WSI for computer-aided diagnosis The goal is to provide practical knowledge and address knowledge gaps in this emerging field. This book is unique because it addresses an emerging area in pathology for which currently there is only limited information about the practical aspects of deploying this technology. For example, there are no established selection criteria for choosing new scanners and a knowledge base with the key information. The authors of the various chapters have years of real-world experience in selecting and implementing WSI solutions in various aspects of pathology practice. This text also discusses practical tips and pearls to address the selection of a WSI vendor, technology details, implementing this technology and provide an overview of its everyday uses in all areas of pathology. Chapters include important information on how to integrate digital slides with laboratory information system and how to streamline the “digital workflow” with the intent of saving time, saving money, reducing errors, improving efficiency and accuracy, and ultimately benefiting patient outcomes. Whole Slide Imaging: Current Applications and Future Directions is designed to present a comprehensive and state-of-the-art approach to WSI within the broad area of digital pathology. It aims to give the readers a look at WSI with a deeper lens and also envision the future of pathology imaging as it pertains to WSI and associated digital innovations.